

1. Information					
<h1>TamperTokenAnvend</h1>					
System/package: "Spil kontrol"	Version: 1.0	Created by: w95810	Date: 20110303	Latest change by: w95810	Date: 20110303
2. Purpose					
<p>This service provides the capability to issue and register tokens. It is a service which gambling operators who wish to operate in the Danish marked must integrate into their gambling applications, in order to be compliant with Danish Legislation and ability to provide documentation as specified by the Danish Gambling Authority.</p>					
3. Functionality(High level)					
<p>The service operation TamperTokenHent provides the random key (TamperTokenStartMAC) to be used by the license holders when generating a MAC (message authentication code) for a set of gambling data.</p> <p>The service operation TamperTokenLuk is used by the license holders to close the random key provided by TamperTokenHent after moving the data to the SAFE. This service returns an acknowledgement or an error message to the license holder.</p>					
4. Functionality (Detailed)					
5. Data Structure					
5.1 Input:					
<pre>TamperTokenAnvend_I * TamperOperationValg * [*TamperTokenHent* [SpilCertifikatIdentifikation] *TamperTokenLuk* [TamperTokenID SpilCertifikatIdentifikation TamperTokenMAC]]</pre>					
5.2 Output:					
<pre>TamperTokenAnvend_O (*TamperTokenHent_O* [TamperTokenID TamperTokenStartMAC TamperTokenUdstedelseDatoTid TamperTokenPlanlagtLukketDatoTid])</pre>					
5.3 Error structure:					
6. Validations					
6.1 Field validations					
Name	Description	Structure	Field	Table	
6.2 Cross validations					

Name	Description	Structures	Fields	Tables
7. General technical requirements				
8. References				
9. Notes:				